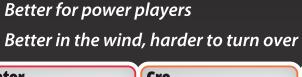
PUTTER AND MID-RANGE DISCS

Gator Quick and powerful, the Gator will wrestle the wind. SPEED **** The Roc for people who love to Roc Like its namesake, this disc is SPEED arger than life. It's legendary.

SPEED

SPEED



Shark3

Shark

SD

NEW DIS

5/4/0/3

C

5/2/0/3

Count on the Cro. It was made for

Swims smoothly down the fairway.

Fast and sleek like its namesake

New lower profile design

No target is safe from the Shark.

SRD

NEW DIS

C

5/3/0/2

5/4/0/2

power lines and power players.

MID-RANGE DISCS

Better for players with less power Easier to throw far, turn over or roll

SED

(5/6/-3/1)





Long straight Mid-Range

New lower profile design

Easy to grip and release, the Lycan

Lycan



Long straight Mid-Range

On the hunt? Chase down birdies

First in flight. The original golf disc

(3/6/0/0)

is still the straightest.

Beginner friendly

Yeti Pro Aviar

Great glide

Handles power well

Coyote



turn and fade for fabulous flights.

Take a bite out of your score with the

Mako. Bring your score down under.

Mako

Cobra

XD



elusive birdies

Better for players with less power

Easier to throw far, turn over or roll

Stingray

wer for more turn



For graceful gliding flights. Just add

SD

(4/4/0/3)(4/4/0/2)One-disc rounds All skill levels



Wind & power resistant. Like a low

Weave your way to the target with

transition into the best Mid-Range

SCD

5/3/0/1

4/5/0/2

this versatile Mid-Range

All skill levels

Roc+

Holds a line well

Easy to release

King Cobra



PUTT & APPROACH DISCS

Zero in on the target. A straight

SEC

R D

flyer that will hit the mark.







EXtra Distance for longer approaches

Aviar Putt & Approach

Our most popular disc. The choice

of champions for over 25 years.

(3/4/-1/1)

SCR

2/3/0/1

G D

A great disc for starting out.

Placement shots

Beginner friendly



Better for power players

SKGD

Better in the wind, harder to turn over

Hydra



Charge ahead of the competition

Ready to take on any headwind.

Windy conditions

SCRD

(2/1/0/3)



Durable Star plastic

Three heads are better than one.



S

(2/3/0/2)

Classic Roc

The first true approach disc.

Outclass your opponents.











Open the door to lower scores. SD (3.5/3/-3/1)

For rollers & turning shots

Gain an edge with the Wedge.





Sonic Hear the sweet sound of chains with this beginner friendly disc.

(1/2/-4/0)

SPEED





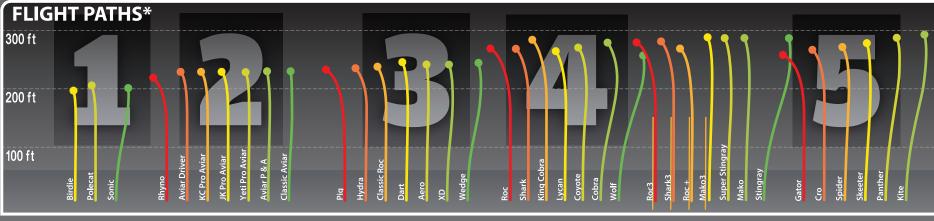








The right putter for you



strokes on the green. Missed putts stay close to the pin.

HEAVY - 170+ grams

Heavier putters are best

for windy days and are

easier to keep near the

SLOWER - Speed 1 or 2

Slower putters save

FASTER - Speed 3 Lower profile putters are easier to release and feel more comfortable in the hand.

LIGHT - 150-169 grams

Lighter putters are

easier to throw and

work well for longer

putts.

* Flight paths will vary based on skill, power and throwing style. Disc flights represent a flat straight right hand backhand throw in calm conditions at ideal throwing speed.



SPEED is the ability of a disc to cut through the air. Discs with higher numbers are faster, but require more power to achieve their true potential. Typically, a higher speed number means more upwind distance

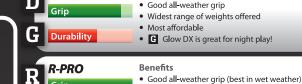
GLIDE (second number) from 1 to 6 GLIDE measures the disc's ability to stay aloft at different speeds. Typically, more glide means more downwind distance. Newer players should look for discs with more glide. A disc rated 6 has the most glide.

TURN (third number) High Speed Turn | from -5 to +1 TURN is the tendency of a disc to turn right (for RHBH* throwers) early in the flight. A disc rated +1 is most resistant to turn. A disc rated -5 will turn the easiest and is more suitable for newer players.

FADE (last number) Low Speed Fade | from 0 to 5 All discs tail off in the same direction (left for RHBH* shots), but some will "hook" harder than others. A disc rated $\mathbf{0}$ is the straightest finishing while a disc rated 5 will hook the most. * Right Hand Back Hand throws



Grip / Durability / Performance Choose the combination that best fits your needs.



KCPRO Pro's choice for Putter and Mid-Range discs

• Best in cold weather

• For those who love the feel of DX, but want a • KC Pro is a stiffer plastic that wears gradually

CHAMPION Benefits Long lasting durability - made for years of use Recommended for use by power throwers

Slowest to lose original flight characteristics • **GC** Glow Champion is great for night play!

Benefits

ECHO • Better grip than Star

 Earth-friendly fusion of recycled and new plastics are long lasting and feel great • Improved glide over Star or Champion

 Good all-weather grip (best in wet weather) Flexible plastic feels great in your hand

 Best combination of grip and durability • Pros prefer the long lasting performance

· Grip and performance get better with age

Recommended Uses Disc Aviar Driver Aviar P & A Cobra Coyote Dart Gator JK Pro Aviar Kite Mako Mako3 Panther **Polecat** Rhyno Roc+ Roc3 Shark Shark3 Skeeter Spide Stingray Super Stingray Wolf Yeti Pro Aviar _ | • | ★ | • | •

Highly Recommended • Recommended • Floats



CRUSHER Power players	5
We recommend heavier discs: 170 grams to max	We mi <i>16</i>
To counteract high torque throws, choose heavy discs or discs on the left side of the chart.	Dis the for ge the

THROWER FLINGER killed players Beginners We recommend lighter discs:

l-weight discs: 5-175 grams cs in the center of e chart are ideal players who can et discs to mimic ir flight lines.

right of the chart and look for lighter weights. They'll make playing and improving fun!

Choose discs on the

130-165 grams